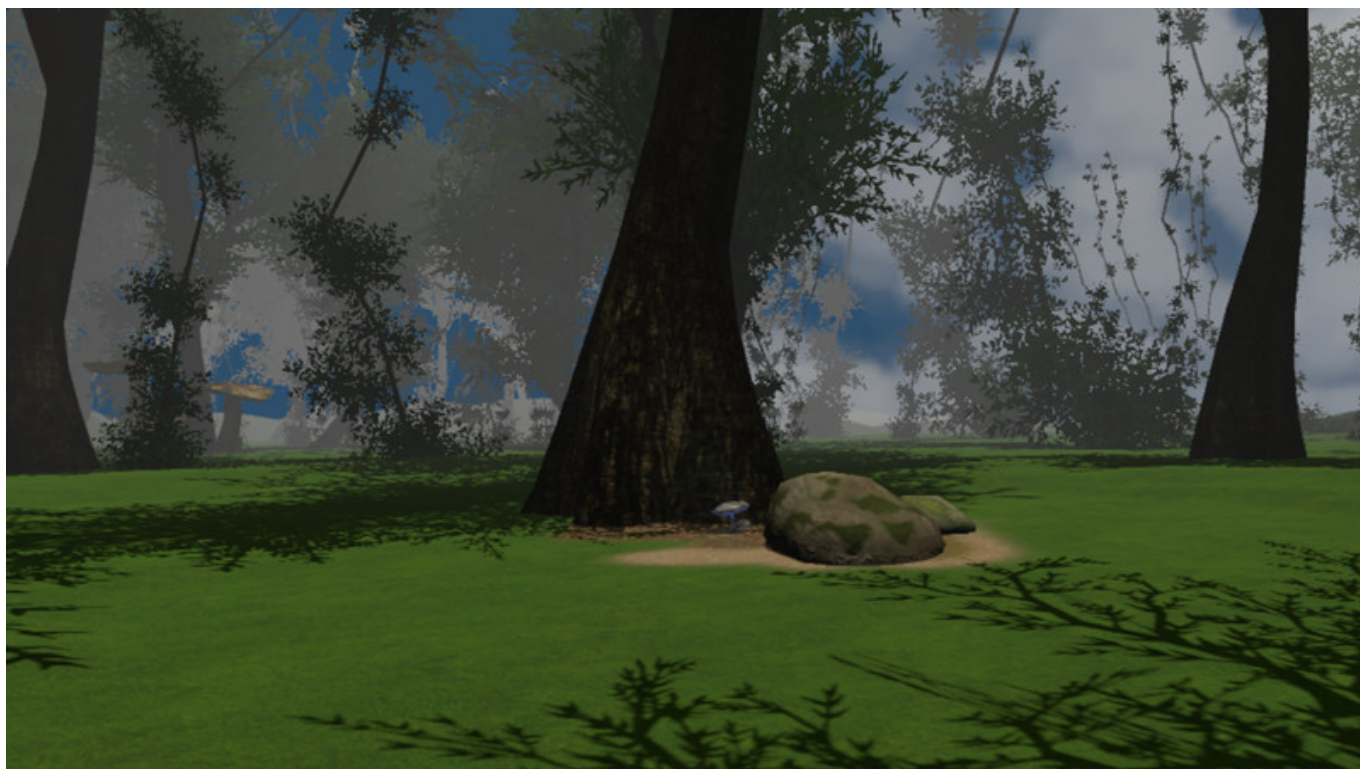

Free Download Potioneer: The VR Gardening Simulator .exe



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About This Game

Plant, nurture, and grow your garden in VR with Potioneer! Craft a home with your own two hands by hammering wood and nails! Express your creativity! Moving forward in Early Access, explore the countryside to discover new flora and collect valuable trinkets. Combine harvested materials into potions for special effects!

Title: Potioneer: The VR Gardening Simulator
Genre: Adventure, Casual, Indie, Simulation, Early Access
Developer:
Focus on Fun Games
Publisher:
Focus on Fun Games
Release Date: 20 Oct, 2016

a09c17d780

Minimum:

OS: Windows 7 64-bit (Service Pack 1) or newer

Processor: Intel i5-4590 / AND FX 8350 equivalent or greater

Memory: 4096 MB RAM

Graphics: NVIDIA GeForce GTX 970 / AMD Radeon R9 290 equivalent or greater

Storage: 500 MB available space

English

**- Pill's Correspondence School -
of Potions and Plants**

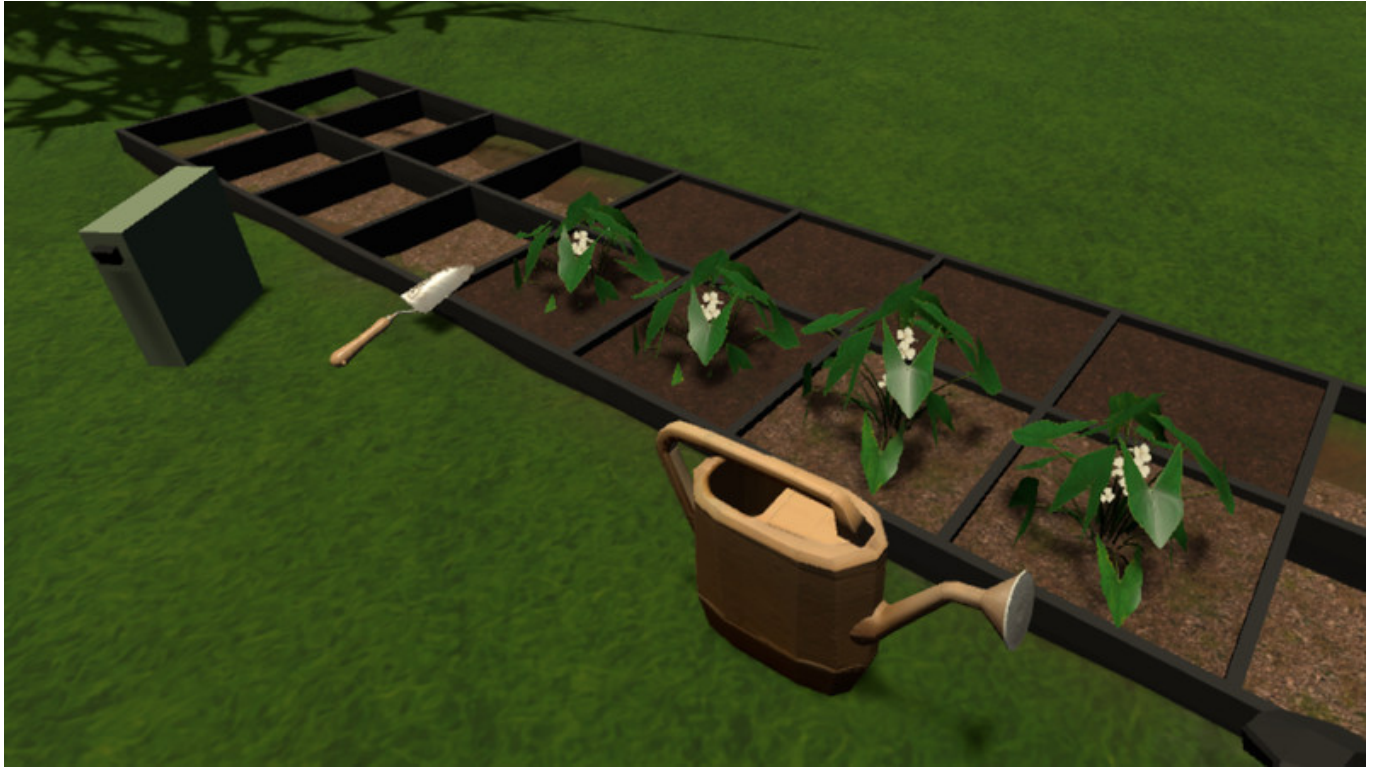
The holder of this deed is granted one quarter
hectare of land (lot #11), located on the Northern
border of Sundry, against the treeline of the
forest.

Destruction of this deed will result in loss of land
and possessions accumulated.

Signed,

Gill







Hey man, im adding the first pages to your wiki

You currently have monopoly on garden games, please make this a big thing :D

Gardening fanatics that i know loved the concept and established gameplay :). Very nice start. But please improve the watersurface :P

. I love farming sims and I see a lot of potential here! I really hope that the dev's continue to develop this game further. Its very peaceful and calming. Definitely something I can see myself getting immersed in when more content comes out. This will be a game that I'll continue checking up on to see if there's new content!. I want to stress this is very early access, not much of a game yet.

However, you can see where they are going with it. The feel is relaxing, the graphics are on par with most vr games, and I'm hoping for the making of a new vr genres here.

I'm imagining a stardew vally like game for vr, and while that may not be what the devs have in mind, I believe backing concepts like this is important for such games to develop.

There are already enough fps, I want to find out how many straberries I can grow =)

. Ten dollars? I remember when this was an itch.io project referenced on reddit. I played it back then, and thought it was cute (it is), and its been on steam since last october. Not much has really changed, and its a tad barebones. It's made with love, and it's a personal project, which counts, but it's about 7-8 dollars more expensive than it should be. I reckon it will be overtaken by other such gardening simulators before long. Maybe they will add gardens to SteamVR Home or Altspace and then the genre will collapse. Maybe "High Times" magazine will commission the developer to develop a grow-room simulator. That game will sell. <https://www.youtube.com/watch?v=bh03CbPTTBE>. Game is dead and at current price totally not worth it. So i decided to support this developer, and check out Potioneer. And i found it super relaxing and i was quite content with my outcome. who knew i had green fingers. Of course there is not a hole lot to do at this point. But if the dev keeps working on this im sure i would be coming back. I also think this would be a great vr experience for people that are new to vr or perhaps has never tried a vr headset. Every thing is very natural, you will get right into it. Also feel free to check out my skills in this little video.

<https://youtu.be/evtrGopfhx4>

Edited at 2017-12-22:

I think this game has been abandoned by its developer. You can't call it monthly updates if the last one was in July. Currently the game does not have enough content to hold your attention.

Old review:

Leaving a "not recommended" review on a small indie EA game feels cruel, but I'll elaborate now, and change my review as the development progresses - I promise.

I really, really like the sound of this game, and the path it'll take. I love Morrowind, and hearing about a VR game that'd let me practice alchemy for "real" is a dream come true, believe me.

The developer did kindly take my previous criticism into account, and fixed quite a few of the issues I reported, so props for that.

However, I still cannot recommend this game at the current price. It is very barebones; the title-promised potions are still nowhere to be seen, and the only thing to do at this point is plant a few types of flowers, watch them grow, then plant them again.

The house building is not very engaging (to me, at least), and shouldn't be the current focus of the game. I'd instead like to see some potions make an appearance. A month has passed since the last update to this game, so I have hopes that such an update is brewing (ha ha).

Until then, I'd recommend you hold your money until this project grows a bit.. nice relaxing game. not much content and a few bugs but for \$1 i can't really complain. would love options to turn the music from radio louder and settings to not have to hold in the grip button entire time i'm holding something. if I could go back I probably wouldn't have bought this game how it stands. Please add more content! are you planning on adding potions into the game?. Can i have my money back? will never use this.. gardening simulator, not much more to say.

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